Security CS499/579 :: Empirical Computer Security

Zane Ma (he/him/his) 2024.10.07

Topics

- Trusting Trust why is security hard?
- Case study: xz utils
- Authentication, Authorization, Auditing



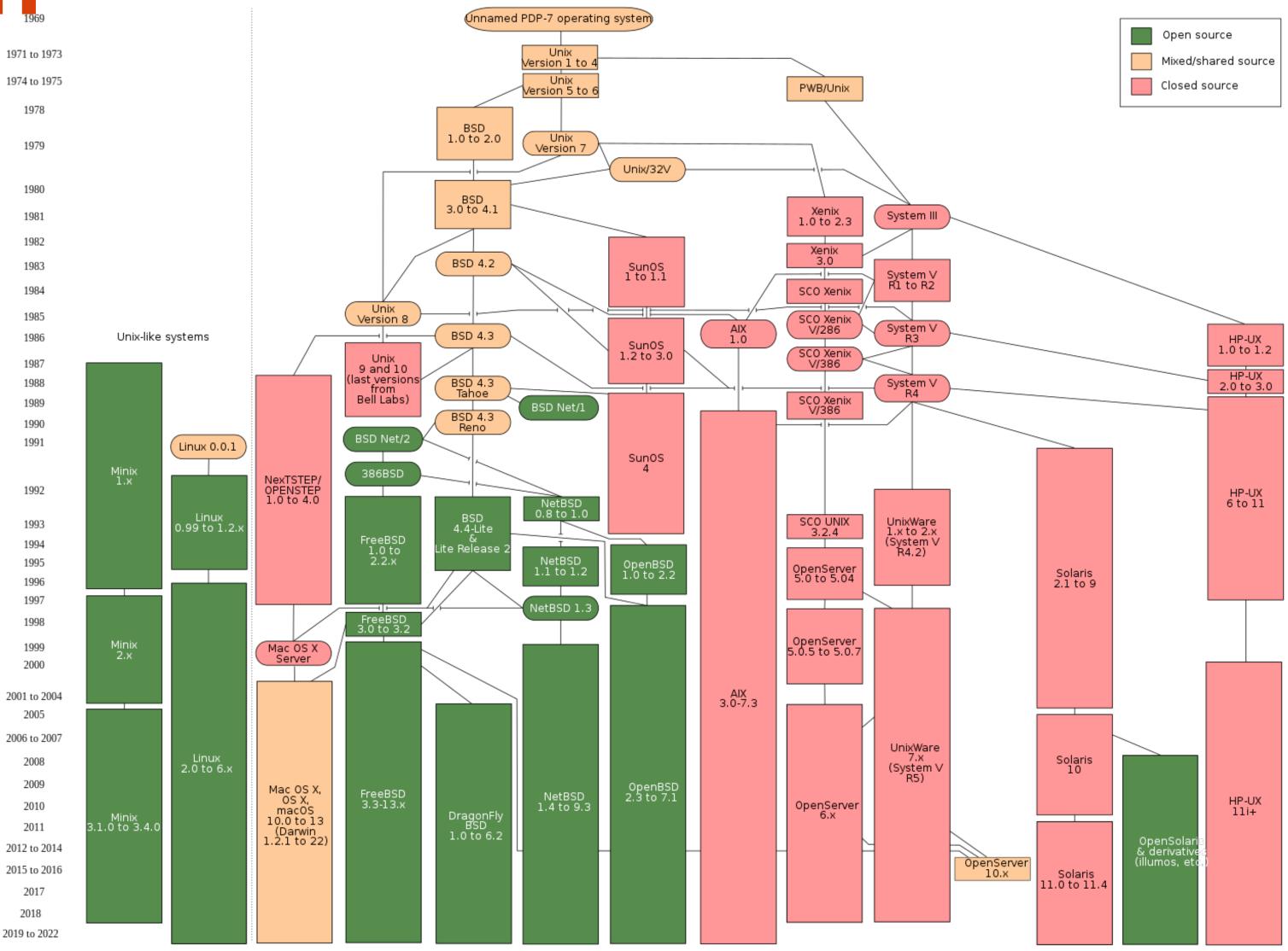




Ken Thompson

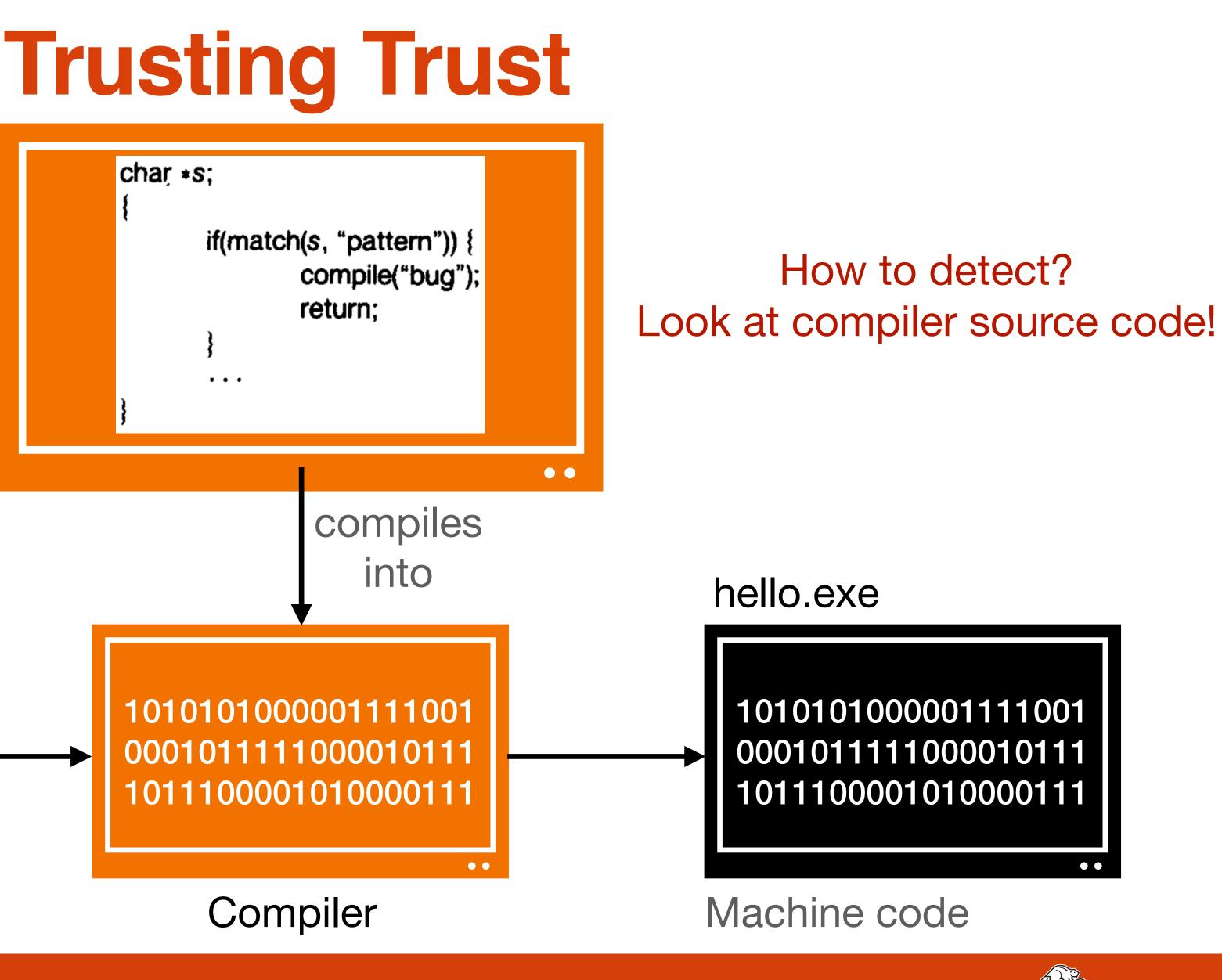


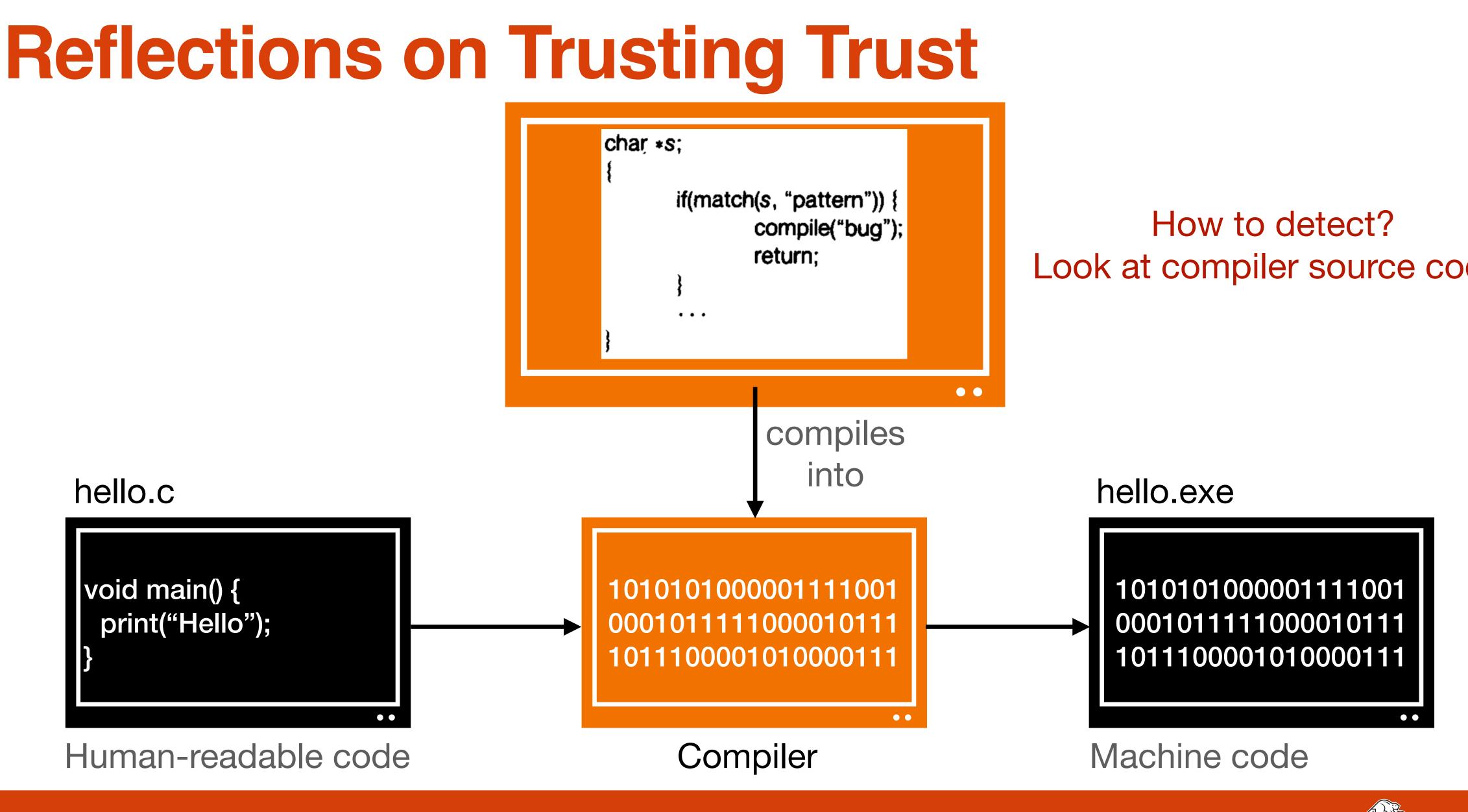
Co-creator of UNIX and Golang





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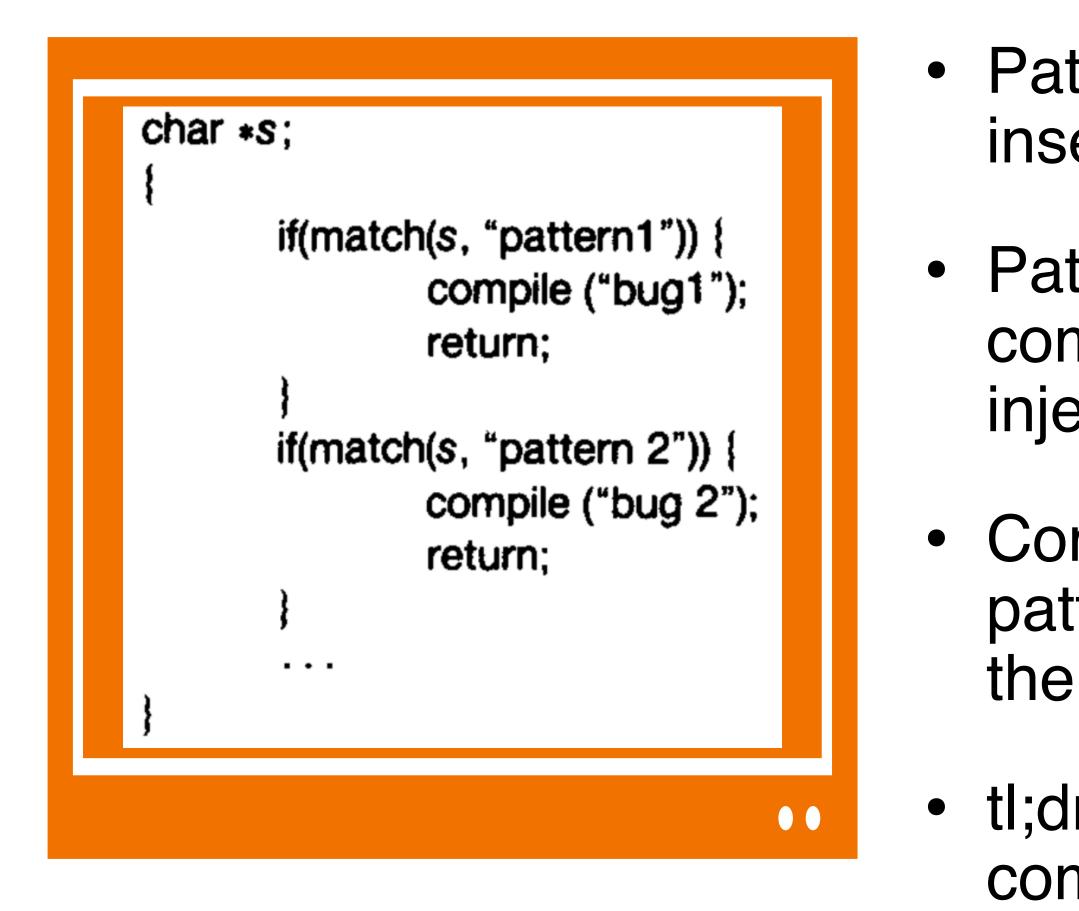








Reflections on Trusting Trust



 Pattern 1 = login operation that becomes insecure when compiled with bug

 Pattern 2 = compiler; anytime this compiler is compiling a future version of the compiler, it will inject the two matching patterns on the left

 Compiler binary contains both pattern 1 and pattern 2 bugs, in perpetuity, even if we remove them from the compiler source code!

• tl;dr - self-perpetuating vulnerability-injecting compiler that only exists in the machine code binary and cannot be seen from source



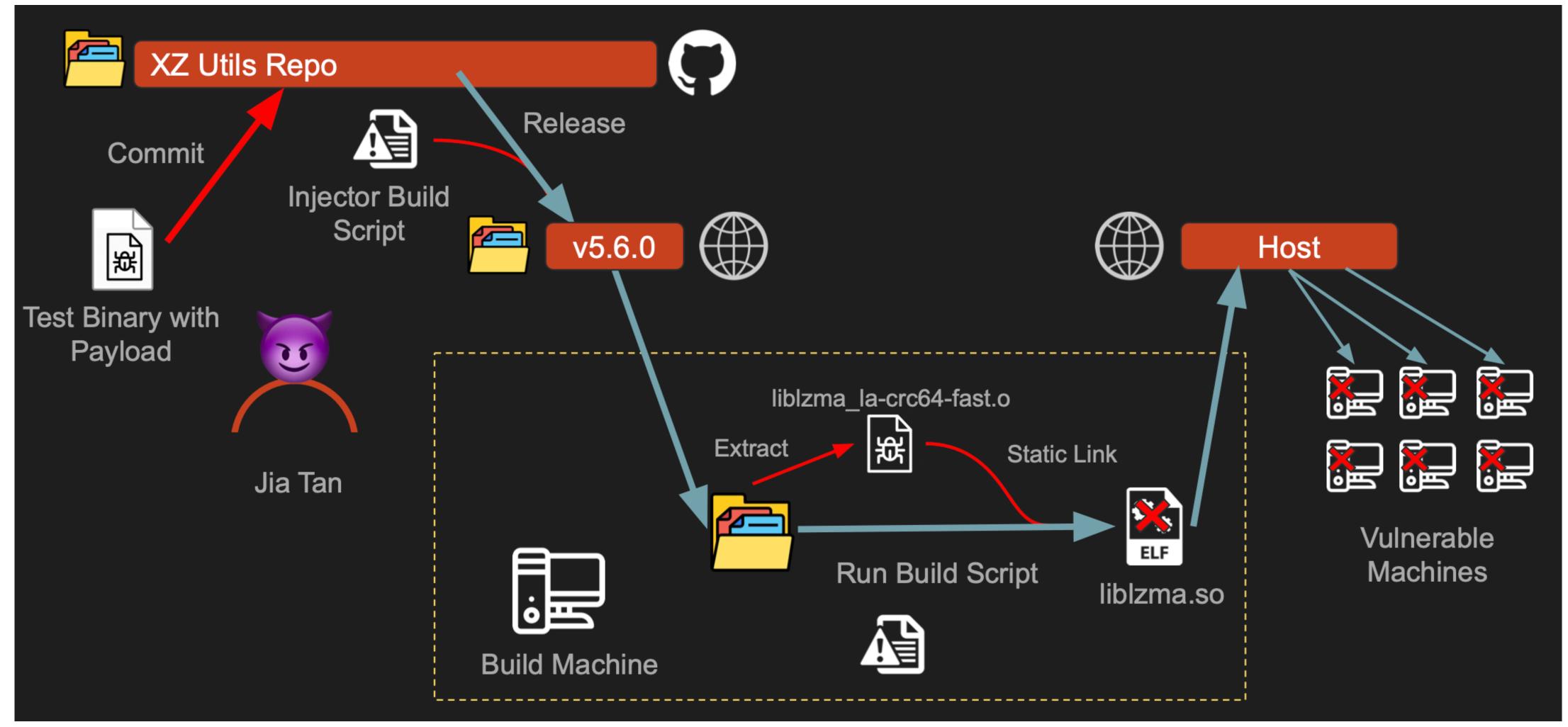
xz utils backdoor

- xz = open-source suite of compression software included in <u>nearly all Linux/</u> <u>Unix-like</u> systems; used by popular software, including <u>OpenSSH</u>
- February 2024: malicious code released, but not obvious in main open source code! Inspecting git repository does not reveal maliciousness
 - Malicious payload hidden in benign-looking test binary (e.g., random data file to test compression algorithm on)
 - Non-reproducible build: Released software (tar) not fully derived from git repository; stealthy addition of injector script
 - Malicious code is not linked until build time, on third-party machines





xz utils backdoor



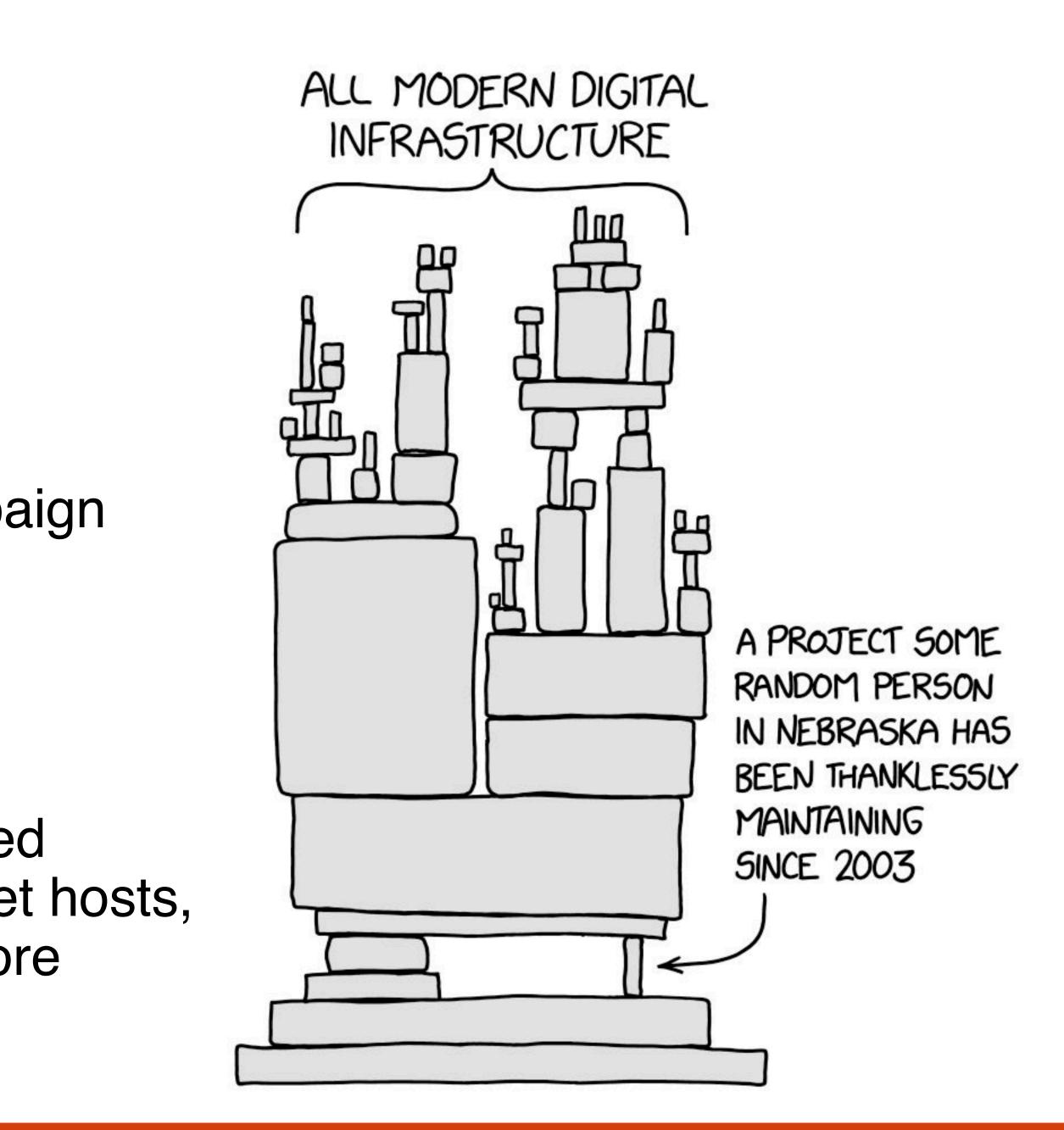
https://cs4157.github.io/www/2024-1/lect/21-xz-utils.pdf



xz utils backdoor

- A determined, capable adversary
 - 2.5-year-long OS contribution history
 - "Multi-actor" social engineering campaign
 - Technically advanced stealthy attack

 <u>Supply-chain attack</u> would have provided remote root access to millions of internet hosts, fortunately discovered March 2024 before deployment in mainstream systems





Who is Jia Tan?

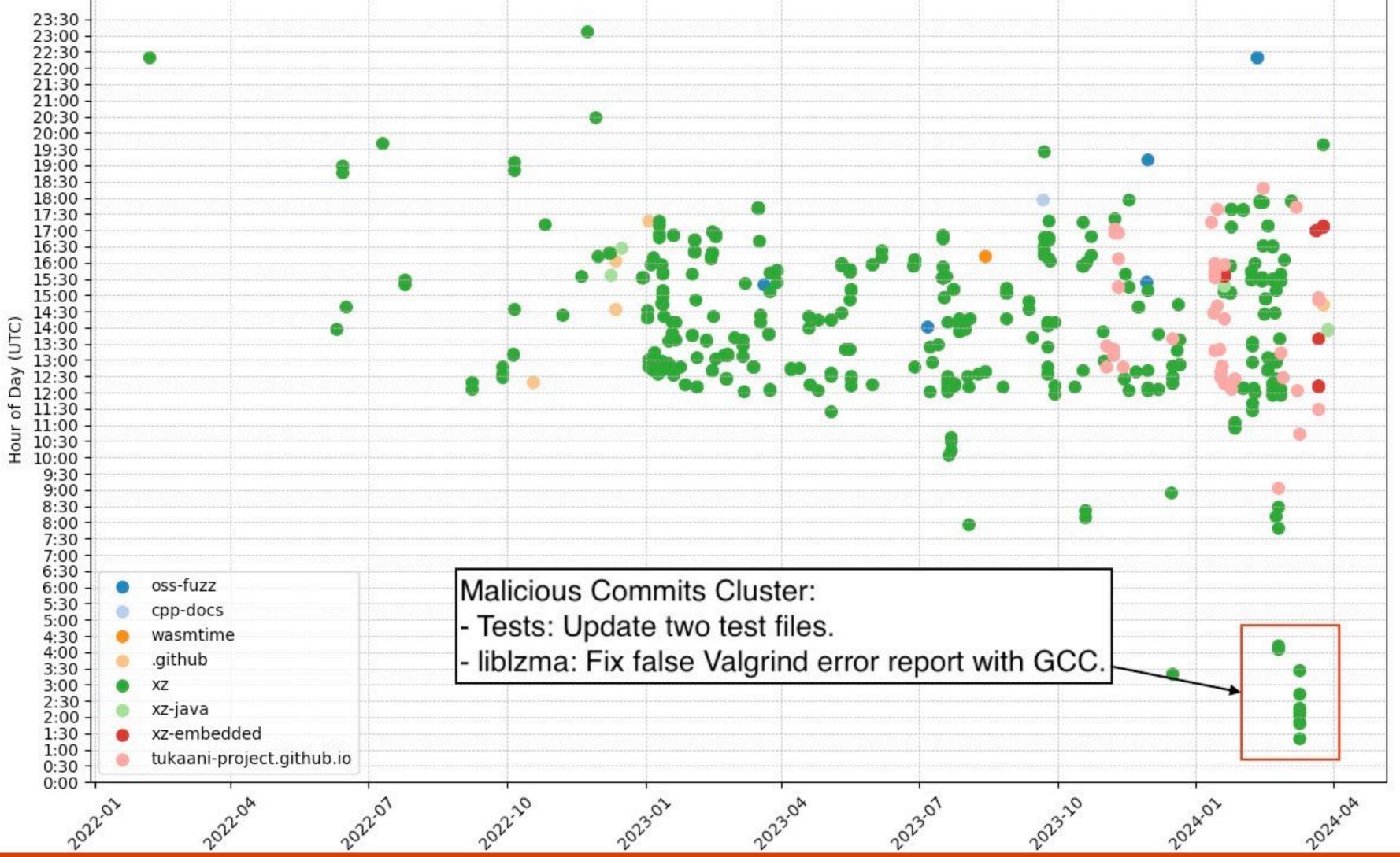
- Active open-source contributor, began contributing to xz in 2021
- Hundreds of commits to the library over the course of 2-3 years
- Ultimately promoted to co-maintainer of xz utils in 2024

- Once privileged, they added two "test" files to the xz repo:
 - bad-3-corrupt_lzma2.xz
 - good-large_compressed.lzma
- Also added malicious payload injector line to released build scripts





Who is Jia Tan?





xz utils - Social Engineering

- Maintained by Lasse Collin for many years solitary and thankless job
 - "Your efforts are good but <u>based on the slow release schedule it will</u> <u>unfortunatly be years</u> until the community actually gets this quality of life feature."
 - "Progress will not happen until there is new maintainer[...] The current maintainer lost interest or doesn't care to maintain anymore. It is sad to see for a repo like this."
 - Many other comments from three accounts (Jigar Kumar, Dennis Ens, Hans Jansen) to 1) pressure Lasse hand over control / make Jia Tian an xz maintainer, 2) update OS versions of xz-utils with the newest/malicious version



xz utils - lucky discovery

- Andres Freund Microsoft PostgreSQL dev
 - Found odd performance behavior on Debian test release
 - Noticed failed logins taking a long time...should be fast!
 - "With the backdoored liblzma installed, logins via ssh become a lot slower. [...] before: real 0m0.299s [...] after: real 0m0.807s"
 - Malicious code released Feb 2024 -> discovered Mar 2024; if no latency differences, it could be deployed and undiscovered even today!







xz utils - Takeaways?

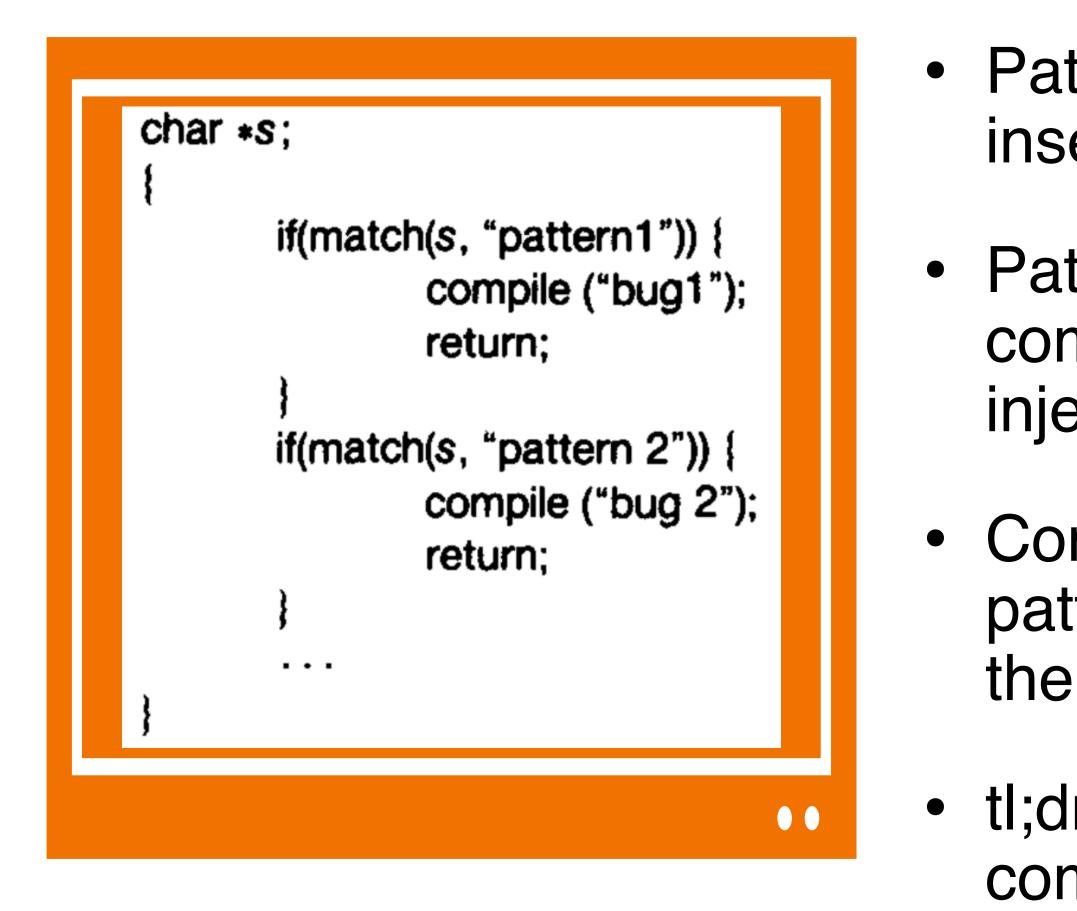
- Specific technical exploit considerations: reduce dynamic linking dependencies (i.e., sshd shouldn't link liblzma), reproducible builds - ensure released code (tarballs) match repository source
- Supply chain attacks are challenging problem; problematic for critical infrastructure to depend on anonymous developers
 - Critical infrastructure relies on the same (large) set of open-source software
 - Software Bill of Materials (SBOM) list of all software dependencies; good starting point but difficult to ensure accuracy, mostly a forensic capability
- xz utils is not the first, nor last supply chain attack next one will avoid noticeable latency issues







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Reflections on Trusting Trust

MORAL

The moral is obvious. You can't trust code that you did not totally create yourself. (Especially code from companies that employ people like me.) No amount of source-level verification or scrutiny will protect you

- own from machine code
- beforehand or create your own processor, and so on...
- Can't trust anyone implies...do everything yourself, from scratch.

• Can't trust compiler -> verify correctness of compiler beforehand or write your

• Can't trust processor to execute code properly -> test hardware / drivers





Welcome + Administrivia • Zane Ma





Less daunting alternative?

- Accept the impossibility of perfect, guaranteed security rely on trust!
- This is how modern society works
 - Trust government regulation food from the store is safe to eat
 - Trust societal norms / laws drivers won't act erratically
 - Trust friends, family help you do things



Trust is <u>imperfect</u> - no guarantees, but it's more realistic than the alternative.



Trust enforcement

- Trust X to do A. If they don't, you can:
 - 1. Choose not to trust X in the future (e.g., don't purchase from brand X, which produces low quality items)
 - 2. And/or punish X (e.g., going to jail for breaking the law)
- Trust on the internet is difficult because:
 - Inadequate authentication can't determine who to trust / distrust •
 - Insufficient regulation / laws few repercussions for trust-breakers
 - Implicit trust cannot automatically act on violations of trust





Inadequate authentication

- Scenario: someone hacks your web server / phishes you / installs malware
 - IP-based network logs are insufficient to track down who did it
 - Tor network, VPNs, bulletproof hosting clouds don't track humans
 - Can't avoid the same actor next time, too easy to spin up an infinite number of new "network identity" - website names, IPs, phishing sites
- Scenario: you get scammed and your Bitcoin wallet is drained.
 - Even though all bitcoin transactions are "authenticated" with a cryptographic key pair, any one can spin up any number of Bitcoin identities and mix / wash the stolen funds





Insufficient regulation

- For example, no laws against online abuse / harassment
 - The internet makes crime/abuse scalable, different enforcement considerations
- Even when there are laws, they are often just a "slap on the wrist"



- Thousands of customer's raw DNA data exposed to the public -> \$75K fine
- The European Union has been leading the way: e.g., General Data Protection Regulation





Implicit trust

- track who we are trusting for what!
- Supply-chain security
 - Both hardware and software supply chain
- Provenance: a record of ownership, used as a guide to authenticity or quality
 - System provenance: trace which processes communicate with each other, and what resources they access
 - Network provenance: trace which network hosts communicate, and what data they transmit to each other

• Even when authentication and legal consequences exist, we don't explicitly















What about privacy?

- Crucial aspect; should be decided by society + legislation, not companies
- Privacy vs authentication is a nuanced spectrum
 - Potential starting point digital equivalent of non-digital societal norms?

- Privacy vs accountability tradeoff: e.g., cash usage in the US; Tor darkweb • Challenge: privacy benefits individuals, privacy abuse can harm many

Research project: characterize + quantify this tradeoff





AAA: Authentication, Authorization, Auditing

• Butler Lampson (1992 Turing Award winner)

• Premise = some system with sensitive / valuable resources; for example, website with user health info, power generator, memory of a VM / process

- Authentication: who is trying to access the resource
- Authorization: what the authenticated entity is allowed to do (read, modify)
- Auditing: a log of "Who did what when?" for retroactive detection / forensics





Why don't we have "real" security?

- Systems are complicated, so they have bugs
- People don't buy it
 - Danger is small, so it's OK to buy features instead
 - Security is expensive
 - Configuring security is a lot of work Secure systems do less because they're older
 - Security is a pain
 - It stops you from doing things
 - Users have to authenticate themselves
 - Goals are unrealistic, ignoring technical feasibility and user behavior

Butler Lampson. "Perspectives on Security." SOSP, 2015.







TODOs for you

font, single spaced) due 9PM Wednesday, October 16th.

time to chat with me

First paper reading + questions will be due by 6PM **Tuesday**, October 8th.

- Get the creative juices flowing! Project proposals (1-page max, at least 10pt
 - If you feel stuck, please come discuss ideas at office hours, or schedule
 - I will read all the proposals and meet with all teams for 30 minutes on Monday, October 21 - please sign up for a meeting! Link on website

